



Blue Coat Church of England Academy

Year: 9

Subject: Textiles

Overview

When pupils enter year 9 they receive 2 (one double lesson) lessons per week. Pupils are given the opportunity to explore subjects they may choose to take at GCSE.

All learners engaging with these specifications must demonstrate the ability to:

1. Develop their ideas through investigations informed by selecting and critically analysing sources
2. Apply an understanding of relevant practices in the creative and cultural industries to their work
3. Refine their ideas as work progresses through experimenting with media, materials, techniques and processes
4. Record their ideas, observations, insights and independent judgements, visually and through written annotation, using appropriate specialist vocabulary, as work progresses.
5. Use drawing skills for different needs and purposes, appropriate to the context in which it is used
6. Realise personal intentions through the sustained application of the creative process.
7. Use visual language critically as appropriate to their own creative intentions and chosen area(s) of study through the effective and safe use of:

- Media

- Materials
- Techniques
- Processes
- Technologies

The main STEAM focus in each project during year 9, are the Art links with it being an art based course. The skills are applied through the 4 AOs that reflect skills for creating, developing and presenting ideas. There are some mathematic link made through proportion and scales of samples that are produced when linked to artist studies.

Students that opt for this subject in year 9 will have one double lesson per week. They are given the opportunity to explore and experience what it would be like at GCSE level. They are introduced to focusing on key skills and techniques that will contribute to portfolio work for OCR art textiles exam criteria.

Term 1.1

Weaving

A short project is planned as an introduction to the year to introduce recording and evidencing skills from artist research. Students will work through the below skills to research and create a mini weave and present their ideas on an A2 board.

- How to present textiles practical pieces
- Make connections with your work and the work of textiles artists
- Introduce the use of written annotation and evaluation in a project
- Celebrating achievements forming and completing a skills based workshop

Term 1.2 – 2.1

Introduction to OCR GCSE Art and Design: Textile design

Portfolio 1- Flight

Students will experiment with researching the theme 'Flight' and exploring various textile medias. They will work through producing a final 3D piece that is inspired by the skills they have explored and the artists and designers they have studied.

Students will research and analysis artists work and methods and will use such artist as inspiration for developing and creating new ideas, working in their style. They will explore compositions using a variety of materials, from these compositions' students will produce observations from primary and secondary sources. Students will

experiment with manipulation of media, techniques and processes producing outcomes using a vast range of decorative techniques.

Term 2.2 – 3

Introduction to OCR GCSE Art and Design: Textile design

Portfolio 2 – Ripped, Torn Stretched and Distorted.

This unit will be student's first independent portfolio; it is designed to allow them to meet the four assessment objectives under the OCR assessment criteria. Students will investigate experimental printing and mark making techniques, along with exploring decorative skills under the theme 'Ripped, Torn Stretched and Distorted'. They will be encouraged to observe and record in a variety of ways from a range of secondary sources. This unit will provide students with a good knowledge base of a range of materials, techniques and processes and allow them to develop their skills, independence and creativity