



Blue Coat Church of England Academy

Year: 7

Subject: Art

Overview

Here at Blue Coat Church of England Academy all Key Stage 3 Art, Craft, and Design Pupils are allocated one lesson per week and follow a rich and varied programme of study. The schemes of work are structured to ensure that by the end of Key Stage 3 all pupils have a broad understanding of a wide range of Art, Craft and Design techniques and the use of media and practices. Art, Craft, and Design stimulate creativity and imagination. It provides visual, tactile and sensory experiences, and a special way of understanding and responding to the world. Pupils are able to use their art work as a form of visual communication and personal expression in a variety of media and techniques. Pupils are taught a range of different media and look at famous artists, craftsmen, and craftswomen to help inspire ideas and creativity. They have opportunities to take part in whole school cross-curricular art projects, as well as an exciting afterschool Art Club.

Homework is issued on a fortnightly basis and covers themes of research, activity and critical studies. Pupils are taught to develop their creativity and ideas and increase proficiency in their execution. They develop a critical understanding of artists, architects, and designers, expressing reasoned judgments that can inform their own work. Homework at KS3 embeds the importance of independent study, preparing pupils for KS4&KS5 when independent study is fundamental to pupil's progression.

At the start of each year during KS3 all pupils are baseline tested, this is to ensure lessons are differentiated to suit and support pupil's progression. Teachers and

pupils use this to support progression throughout. Marking in Art, craft and Design is in line with the school policy.

Pupils are taught:

To use a range of techniques to record their observations in sketchbooks, journals, and other media as a basis for exploring their ideas.

To use a range of techniques and media, including painting to increase their proficiency in the handling of different materials.

To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work about the history of art, craft, design, and architecture, including periods, styles and major movements from ancient times up to the present day

Current curriculum overview of KS3:

		Term 1	Term 2 Jan-April	Term 3
Year 7	Baseline	Under The Sea.	Egyptian Art	African Art
Year 8		Delicious Delights	Cubism	Architecture
Year 9		Introduction to GCSE- Wings		Portfolio 1 - Ripped, torn, stretched and distorted

Term 1: Elements of Art

In this unit, pupils will explore the visual components of the formal elements of line, tone, texture, form, space, shape, colour and pattern. Pupils will use the elements in their work and develop their knowledge of a visual language. Pupils will also develop their practical skills in drawing and painting. The additional theme for this is ‘Under the Sea’ this creates an interesting subject matter that can encompass all the elements to create an exciting and inspiring project. Pupils should be able to identify that the work they produce meets outcomes linked to the following GCSE skills.

- A03 Recording
- A02 Refine

Term 2: Egyptian Art

In this unit, pupils will be introduced to Art history, gathering an understanding of the influences of other artists, techniques, influences and inspire design concepts. Pupils will build on their knowledge of formal elements and incorporate these into pieces created. Pupils will explore and experiment with manipulating of media, techniques and processes within work. Pupils should be able to identify that the work they produce meets outcomes linked to the following GCSE skills.

A01 Develop
A02 Refine
A03 Record

Term 3: World cultures

In this unit pupils will be introduced to art from African culture, focussing on African Masks. This will develop their understanding and awareness of cultural traditions. Students will immerse themselves in the imagery and patterns that give an African Mask distinctive identity across the world, developing their drawing and experimenting skills. Students will explore symmetry, symbolic shape and design, culminating in a 3D relief sculptural final outcome. Pupils should be able to identify that the work they produce meets outcomes linked to the following GCSE skills.

A01 Develop
A03 Record
A04 Present

Additional Information

For more information on any of the above please contact:
Mrs Liddell, Director of Art, Head of Design and Technology by emailing
postbox@bluecoatacademy.org FAO Mrs Liddell.

Useful Websites:

Tate Modern - Examples of Modern Art

National Portrait - Examples of Portraiture

Saatchi Gallery - Examples of Contemporary Art

Pinterest - Inspiration Boards

The Big Draw- The official web page for the world's largest drawing festival.