



# Blue Coat Church of England Academy

**Year: 11**

**Subject: Art**

## Overview

In OCR GCSE Art and Design Fine Art course, pupils explore given themes to develop a personal response through a series of guided activities. At GCSE, students explore a wider range of materials and processes and critically analyse the work of others. Students are guided through skills-building workshops in preparation for the coursework and exam units. Our GCSE artists are hardworking, reflective pupils who can develop an idea through to a final piece.

Pupils will reflect critically on their own and other people's work, judging quality, value and meaning. They learn to think and act as artists, working creatively and intelligently. They develop an appreciation of art, and its role in the creative and cultural industries that enrich their lives.

Our GCSE Art and Design, Fine Art course is suited to any pupil who has a genuine interest in visual arts. Our most successful GCSE artists are good at managing their time and proactive in their research. GCSE Art and Design, is a course designed to guide pupils to persist to improve every last detail of a piece of work.

In year 10 and 11 pupils achieve 3 lessons per week. Pupils will be guided through a range of tasks and skills, exploring a wider range of materials and techniques than they would have experienced in year 9. All work is created on A2 paper or in an A3 sketchbook that pupils may wish to purchase themselves. At Blue Coat Church of England Academy Art pupils tend to form a community who regularly stay behind after school to work in the art room.

The Art GCSE is very different from a typical GCSE course in that there are no specific 'pressure points' where exams take place. Rather than covering content and then revising, art pupils' revision time is replaced by the expectation of them to spend at least two hours per week completing work started in lesson time. The pressure is steady and constant in the Art GCSE, as opposed to peaking at exam times like

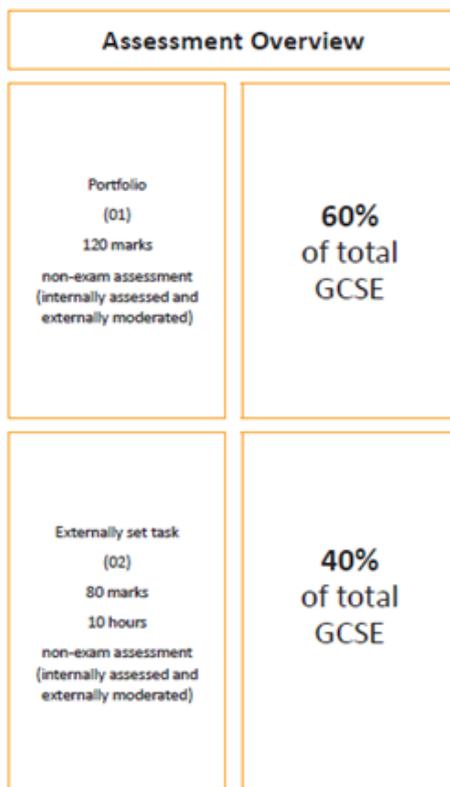
other subjects. The course will end in May of year 11, meaning pupils will then be able to focus on your other exams.

Homework is issued on a fortnightly basis and covers themes of research, activity and critical studies. Pupils are taught to develop their creativity and ideas and increase proficiency in their execution. They develop a critical understanding of artists, architects and designers, expressing reasoned judgements that can inform their own work.

## Curriculum overview for KS4

Year 10	Portfolio 1- Ripped, torn, stretched and distorted	Portfolio 2 - Surroundings A01/A03 60%
Year 11	Portfolio 2- Surrounding A02/A04 60%	Set Task- A01/A02/A03/A04 40%

## GCSE OCR Art and Design: Fine Art overview and assessment objectives



Assessment Objectives	
AO1	Develop ideas through investigations, demonstrating critical understanding of sources.
AO2	Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.
AO3	Record ideas, observations and insights relevant to intentions as work progresses.
AO4	Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.

## **Term 1: OCR GCSE Art and Design: Fine Art 60% PORTFOLIO. Theme Surroundings continued.**

Pupils will continue with the development of their 60% portfolio started in year 10. All work will be recorded and presented in a professional portfolio which demonstrates how the project has evolved towards a final outcome. The aim of this term is for pupils to gather an understanding of the importance of quality. Pupils will compare and manipulate compositions using artist influences to develop personal responses to the unit theme.

## **Term 2&3: OCR GCSE Art and Design: Fine Art 40% Set Task**

Pupils will be Introduced to the exam paper: Pupils will work under a theme or topic which they can choose based on the selection offered in the exam paper. Contextual references which allow students to explore a wide variety of artists, photographers and craftspeople through experimentation and development of ideas exploring different cultures. Pupils will refine ideas through experimentation of a wide variety of materials media and techniques which show a developing understanding of how to create original artwork. All work will be recorded and presented in a professional portfolio which demonstrates how the project has evolved towards a final outcome. Once complete pupils will undertake a 10-hour exam where they will present an outcome that shows the refinement of ideas and realises intentions that make clear links to their starting point.

## **Additional Information**

For more information on any of the above please contact:

Mrs Liddell

Director of Art & Head of Design and Technology by emailing  
postbox@bluecoatacademy.org FAO Mrs Liddell.

Useful Websites:

Tate Modern - Examples of Modern Art

National Portrait - Examples of Portraiture

Saatchi Gallery - Examples of Contemporary Art

Pinterest - Inspiration Boards

The Big Draw - The official web page for the world's largest drawing festival